Application or Docket Number 10559/457001 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 1110868. **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE [SMALL ENTITY (Column 2) OR (Column 1) TOTAL CLAIMS FEE RATE FEE RATE 34 BASIC FEE 710.00 **BASIC FEE** 355.00 NUMBER FILED NUMBER EXTRA FOR OR TOTAL CHARGEABLE CLAIMS 3 4 minus 20= X\$ 9= X\$18= OR 25 Z INDEPENDENT CLAIMS minus 3 = X40= X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR 1282 **CLAIMS AS AMENDED - PART II OTHER THAN** OR SMALL ENTITY SMALL ENTITY (Column 3) (Column 2) (Column 1) CLAIMS ADDI-ADDI-NUMBER PRESENT 4 REMAINING TIONAL RATE TIONAL RATE NDMENT **AFTER** PREVIOUSLY **EXTRA** FEE FEE PAID FOR AMENDMENT 24 X\$18= Minus 6 X\$ 9= Total OR AMEN Independent Minus *** X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT 0 TIONAL TIONAL RATE RATE PREVIOUSLY ENDMENT **AFTER EXTRA** FEE FEE PAID FOR AMENDMENT Total Minus X\$ 9= X\$18= OR Minus Independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING PRESENT O RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENDMENT **EXTRA AFTER** AMENDMENT PAID FOR FEE FEE Minus Total X\$18= X\$ 9= OR Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

" If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE